

Year 4 - Spring 1



Topic 1

The Romans



History

In History we will:

- locate Rome on an atlas and globe
- place periods of history on a timeline
- learn about Julius Caesar and his attempts to invade
- explain how people in the past cooked and travelled differently and used different sorts of weapons
- explain how events from the past have helped shape our lives

Topic 2



Science

In Science we will be exploring living things and their habitats, including:

- recognising that living things can be grouped in a variety of
- comparing the classification of common plants and animals to living things found in other places;
- recognising that environments can change and this can sometimes pose a danger to living things;
- exploring issues surrounding endangered animals.

Maths



Maths

Measure

- Measure the perimeter of a rectilinear figure
- Convert between different units of measure

Fractions

- Count up and down in tenths and hundredths
- recognise and show, using diagrams, families of common equivalent fractions
- compare and order unit fractions, and fractions with the same denominators

Multiply

- Continue to learn multiplication and division facts for multiplication tables up to 12×12
- Continue to solve 3 digit x 1 digit problems, including factor pairs and commutativity

- Count backwards through zero to include negative numbers
- Roman numerals

English

English

We will:

- read and discuss the features of non-chronological reports
 - plan and write a non-chronological report about an

| | endangered animal. explore the legend of Romulus and Remus explore inverted commas for speech. identify main themes in a paragraph and plan and write in paragraphs |
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| Art/DT | Art /DT We will: • make Roman style mosaic tile patterns. • use a digital program to create a portrait of a historical figure |
| <u>Computing</u> | <u>Computing</u> |
| | We will be learning about programming and coding. Understand it can be easier to plan, test and correct parts of an algorithm separately. Plan, create, test and modify sequences of commands to solve open ended problems using programmable devices. Use and edit a pre-written procedure in order to debug. Experiment with variables to control models and simulations. |
| RE | RE: We are learning to understand how celebrating Passover help Jews show God that they value their special relationship with Him. |
| PE | PE We will be going swimming every Tuesday and doing hockey on Wednesdays. PE Kits PE kits should be in school at all times. |
| French | French We will explore the topic 'les animaux'. We will learn the names of different animals and learn how to say what pets we have. |
| PSHE | PSHE We will be exploring our feelings and emotions. |
| Other Information | Homework Weekly tasks will be sent home on a Friday and should be returned the following Tuesday. Half termly tasks will be set at the beginning |

| | half term. Children should be reading at home for 20- 30 minutes every night of parents must please sign the reading record. |
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| Parent helpers are always welcome in Year 4. If you would like to come and help please see a member of staff. | |